#### Fix From a Set of Sights Taken over a short period of time that spans Meridian Transit

Typically we use our DR position to calculate the time of meridian transit for taking a noon sight to confirm our Latitude. Below is a numerical method for calculating the sextant altitude & time of meridian transit that does not depend on an accurate DR Position. This method allows us to determine both Latitude & Longitude from a set of sextant altitudes taken over a short period of time that spans meridian transit.

• Let  $T_i$  represent the observation times in decimal hours and  $H_i$  represent the associated sextant altitudes in decimal degrees, for i = 1 to n where n is the number of sights. Minimum number of sights is 3, Maximum number of sights is 12.

■ For best results approximately half (6) of the sights should be taken during a six minute period of time before meridian transit and approximately half (6) of the sights should be taken during a six minute period of time following meridian transit.

• Use the sextant altitudes ( $H_i$ ) and their associated times of observation( $T_i$ ) to calculate the coefficients ( $a_0$ ,  $a_1$ ,  $a_2$ ) of a second order polynomial where  $H = a_0 + a_1 T + a_2 T^2$ 

First calculate the following for **i** = **1** to **n** where **n** is the number of sights:

ΣΤ<sub>i</sub> ΣT<sup>2</sup>i ΣT<sup>3</sup>i ΣT<sup>4</sup>i ΣΗ<sub>i</sub> ΣΤ<sub>i</sub>Η<sub>i</sub> ΣΤ<sub>i</sub>Η<sub>i</sub>

Then use the following matrix operations\* to determine the coefficients:

$a_0$		n	<b>Σ</b> Τ <sub>i</sub>	<b>ΣΤ<sup>2</sup></b> <sub>i</sub>	-1		<b>ΣΗ</b> ;
$a_1$	=	<b>Σ</b> Τ <sub>i</sub>	<b>ΣΤ</b> <sup>2</sup> <sub>i</sub>	<b>ΣΤ</b> <sup>3</sup> <sub>i</sub>		x	<b>Σ</b> Τ <sub>i</sub> Η <sub>i</sub>
a₂		Στ²	, <b>ΣΤ</b> <sup>3</sup> ,	<b>ΣΤ</b> <sup>4</sup> <sub>i</sub>			<b>Σ</b> Τ <sup>2</sup> <sub>i</sub> Η <sub>i</sub>

\*Most hand held scientific calculators such as TI83 & TI84 provide these matrix operations as built in functions.

Then calculate  $T_{MT}$  (time of meridian transit) and  $hs_{MT}$  (sextant altitude of the body at meridian transit) Where  $T_{MT} = -a_1/(2a_2)$  and  $hs_{MT} = a_0 + a_1T_{MT} + a_2T_{MT}^2$ 

For all the above calculations convert time to decimal hours

## Example 12:10:09 T = 12 +10/60 +09/3600 = 12.16917

Convert the date and calculated zone time of meridian transit ( $T_{MT}$ ) to Greenwich date & GMT then lookup the **GHA** & **Dec** of the body in the *Nautical Almanac*.

## ■ Calculating Longitude of the observer at Meridian Transit.

Using the Greenwich Date & GMT of Meridian Transit obtain the **GHA** value of the body from the *Nautical Almanac* corresponding to the Greenwich Date & GMT. The value of **GHA** is then used to determine the observer's longitude based on the following:

Observer's West Longitude = **GHA** or Observer's East Longitude = 360° -**GHA** 

Note that each second of error in the calculated zone time of Meridian Transit ( $T_{MT}$ ) will result in an error of ±0.25 arc minutes in the calculated value of the observer's longitude. If your sights are of "*acceptable*" accuracy, the calculated time of Meridian Transit should be within ±4 seconds of the actual time of Meridian Transit, which would produce a calculated value for the observer's longitude accurate to within ±1.0 arc minute.

### ■ Calculating Latitude of the observer at Meridian Transit.

Convert sextant altitude at meridian transit ( $hs_{MT}$ ) to observed altitude at meridian transit ( $Ho_{MT}$ ) by applying index correction, dip, atmospheric refraction, parallax in altitude and semi-diameter corrections. Then determine Zenith Distance (Z), also known as co-altitude. Z is the angular distance from the observer's zenith to the body (the arc of a vertical circle between the observer's zenith and the body).

**Z** = **90°** - **HO**<sub>MT</sub> **Z's** name (**N** or **S**) is the direction (**N** or **S**) from the Body to the observer's Zenith. The Latitude of Observer can then be determined by the following equation:

# $L = Z \pm Dec^*$

\* If Z & Dec have opposite names subtract Dec



